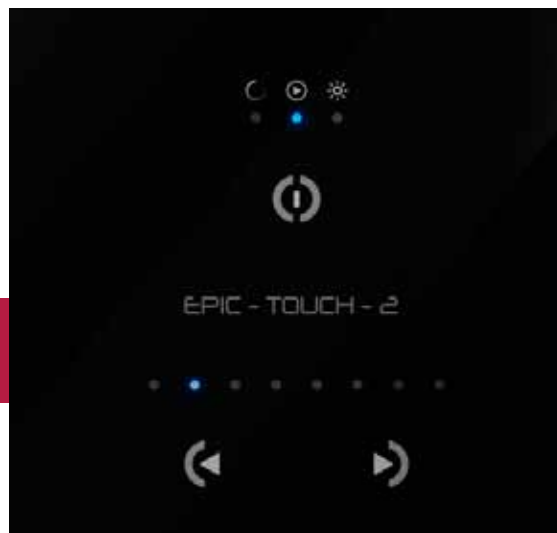


DMX EP-TOUCH-2 CONTROLLER



Product Introduction:

The EP-TOUCH-2 is one of our most exciting developments within the architectural market. The controller comes pre loaded with RGB effects and can be programmed with the Easy Stand Alone software.

Performance Parameter

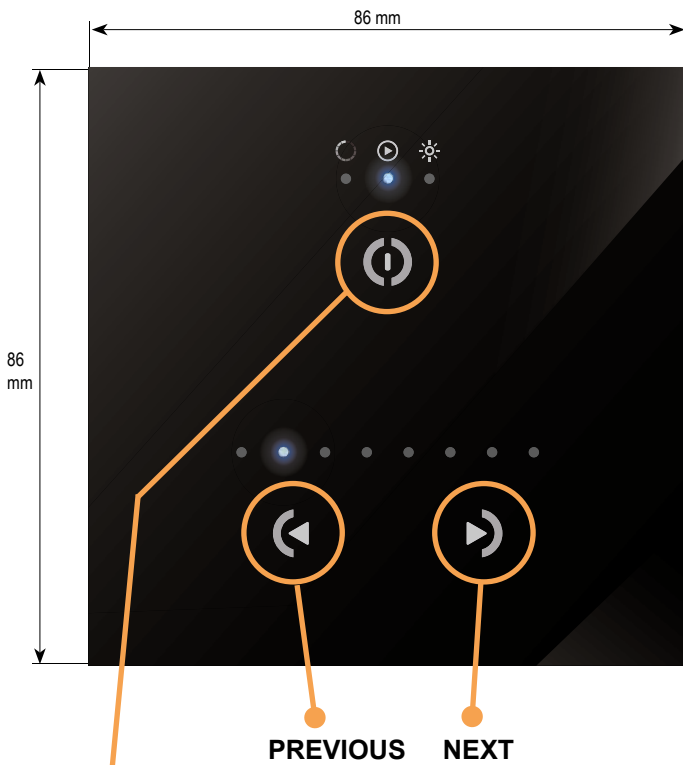
DMX512 Stand Alone Controller with a glass face
 3 touch sensitive buttons for simplicity and reliability
 dynamic scenes created step by step with adjustable timing
 live setting of the intensity and color of a scene
 programmable with the included USB cable and control software
 5 pin connector block at the rear : 3xDMX 2xpower
 works with 5-12V AC/DC adapter (optional)
 128 DMX channels
 dimensions: 86x86mm, only 10mm thick

Specification

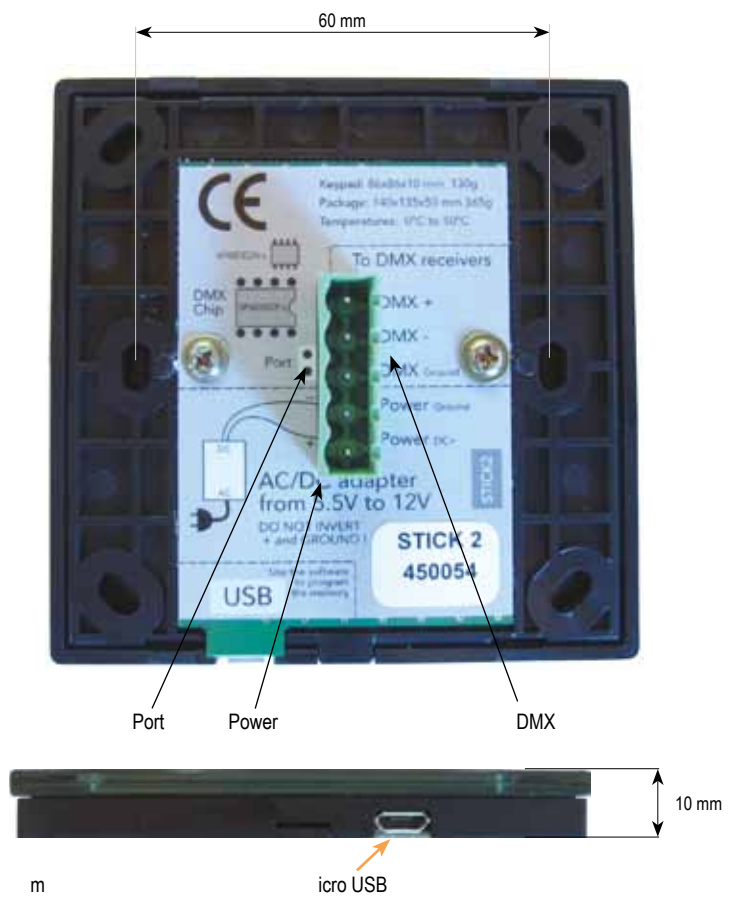
SPECIFICATIONS		AVAILABLE	MEMORY
		CHANNELS	STEPS
Package	Controller, cdrom, usb cable, connector block	8	326
PC requirement ^W	indows XP/VISTA/SEVEN 32/64 bits and USB 2.0 (MAC OSx soon)	16	192
Software	Easy Stand Alone, (ESA2 mac/pc scheduled for September 2011)	32	102
Versions	Black (EP-TOUCH-2-BD1) White (EP-TOUCH-2-WD1)	48	68
Connections	Power (2pins) DMX (3pins) Port (2 pins) Micro-usb	64	50
Power	from 5.5V to 18V DC (AC/DC adapter in option)	80	38
Certification	EC, EMC, ROHS, ETL, UL (some are in process)	96	31
Keypad	86x86x10 mm 130g	1122	5
Package	140x135x50 mm 365g	128	21
Use	Environement IP20 Temperature 0°C to 50°C		



Dimensions



- ON/OFF** : Short touch - Easy switch on and off
- CHANGE MODE** : Touch and hold
To switch between color, scene and dimmer mode





DMX EP-TOUCH-2 CONTROLLER

Installation

1. Mount an electrical box inside the wall

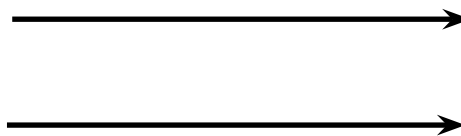
The EP-TOUCH-2 controller can be installed in a standard 60mm electrical backbox.
You can insert the AC/DC adapter inside or outside the backbox.



2. Connect the wires

DMX: Connect the DMX cable to the lighting receivers (Leds, Dimmers, Fixtures..)
(for XLR: 1=ground 2=dmx- 3=dmx+)

POWER: Connect the AC/DC adapter.
Make sure to not invert the + and the ground.



3. Mount the interface on the wall

First, plug the 2 connectors (green connector block)
Secondly, mount the back side of the interface on the wall with 2 or more screws
Then, close the unit by clipping the front panel onto the back plate

Software

TOOLS.EXE to set parameters



EASY STAND ALONE to program the memory



